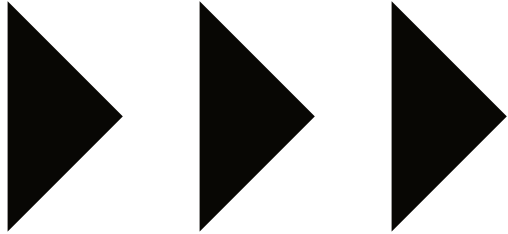


TENSION RISING
!! WARNING !!



1	2	3	4	5	6	7	8	9	10	11	12
1	2	3	4	5	6	7	8	9	10	11	12

ZERO
 PLAYER ACTIONS
 REMAIN

ZERO
 PLAYER ACTIONS
 REMAIN

BURN 1
 ADD +2
 SKILL
 DICE

BURN 2
 REMOVE
 [EFFECT]

BURN 3
 [EMPOWER] DMG

BURN 4
 BUY 1 AP FOR A
 BOSS UNIT

BURN 4
 APPLY A [FIELD
 EFFECT]

ELITES CAN
 GO BEYOND
 12 MAX
 TENSION

BURN 1
 ADD +2
 RISK
 DICE

BURN 2
 BUY 1 AP FOR
 A NON-BOSS
 UNIT

>> HYPER DMG X2 DMG TO SHIELDS

>> SHATTER DMG REDUCE SOAK BY 1

>> ERUPTING DMG +2 DICE ON ELEM.DETONATION

NOTES

**PLAYER ACTION
 ALLOWANCE**